The diffusion metrics of African Swine Fever in Wild Boar

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Abstract. To control African Swine Fever (ASF) efficiently, easily interpretable metrics of the outbreak dynamics are needed to plan and adapt the required measures. We found that the spread pattern of African Swine Fever cases in wild boar follows the mechanics of a diffusion process, at least in the early phase, for the cases that occurred in Germany. Following incursion into a previously unaffected area, infection disseminates locally within a naive and abundant wild boar population. Using real case data for Germany, we derive statistics about the time differences and distances between consecutive case reports. With the use of these statistics, we generate an ensemble of random walkers (continuous time random walks, CTRW) that resemble the properties of the observed outbreak pattern as one possible realization of all possible disease dissemination patterns. The trained random walker ensemble yields the diffusion constant, the affected area, and the outbreak velocity of early ASF spread in wild boar. These quantities are easy to interpret, robust, and may be generalized or adapted to different regions. Therefore, diffusion metrics can be useful descriptors of early disease dynamics and help facilitate efficient control of African Swine Fever.

1 Introduction

African swine fever virus (ASFV) causes an internationally spreading haemorrhagic pig disease with a massive socio-economic impact [1, 2]. The current African swine fever (ASF) pandemic originated from disease incursion of genotype 2 ASFV in Georgia during 2007 [3]. From there, ASF spread northwards into the Caucasus region then further disseminated westwards into Europe, eastwards into Southeast Asia [2], and even jumped across the Atlantic to threaten the Americas with outbreaks reported in the Dominican Republic and Haiti in 2021 [4]. Since the start of the pandemic, an estimated quarter of the world domestic pig population has been decimated by the disease, causing food insecurity and economic losses on an unprecedented global scale [5, 6, 7]. Particularly during the early phases following new ASF incursion, well informed anticipation of disease spread is critical for controlling the disease efficiently.

As a consequence of the incursion into Georgia in 2007, ASF (genotype 2) reached the territory of the European Union (EU) in 2014, when first ASF cases were reported in wild boar in Lithuania and Poland [8, 9, 10]. Since then, and despite ongoing control efforts as well as intensive study of disease dynamics, ASF has been moving predominantly in western direction, affecting many more EU countries [11]. Among them, in 2020, ASF has also reached Germany [12], where the disease continues to spread in initially distinct spatial clusters [13].

In eastern and central Europe, wild boar seem to represent the predominant, disease-sustaining reservoir host in the current European ASF scenario. This is based on the spatial extent of cases in this pig type [14], as well as their critical role in disease transmission through persistence of virus in the environment ([15, 16, 2, 17], and others). Infected wild boar that succumb to the disease, which is characterized by a case/fatality ratio of > 90 %, may harbor infectious virions for weeks, if not months, after the death of the animals.

Unexpected occurrences of wild boar-ASF cases in

locations that are a long distance away from the nearest previously affected area, such as suspected point incursions into the Czech Republic [18], Belgium [19], into the western part of Poland [17], or most recently into Northern Italy [4], indicate that ASF can be relocated in association with human activities. However, typically ASF spreads in a gradual manner through infections and dissemination of disease in wild boar at a local scale. Whilst ASF outbreaks in domestic pigs appear to be manageable in most countries, the gradual disease spread in wild boar is very difficult to control and often persists [20, 21, 22]. Based on historic ASF case reports, average disease spread velocities of approximately 1 to 1.5 km per month have been estimated [23, 11, 24]. Control measures that efficiently manage ASF dissemination following new incursions require risk-based allocation of limited resources and rely on disease spread predictions that are locally applicable to the acute outbreak situation in the field.

Most models for African Swine Fever in wild boar depend on a large number of parameters and assumptions (see [25] for a comprehensive overview). Therefore, they suffer from high complexity and it is difficult to draw practical conclusions from these models. For controlling African Swine Fever, simple and easily understandable metrics are needed, such as the following: Given a new occurrence of ASF: (1) What is the affected area for the next time?, (2) How far does the epidemic reach from the index case over time?, and (3) What is the velocity of spread?

In order to answer these questions, we take a perspective different from most predictive models: What if the underlying process is not relevant, and the outbreak points are just generated by a random-process? If we understand this process, we can compute all the desired metrics that are described above.

Even though ASF dynamics seem to be complex in general, disease dissemination appears to follow a remarkably simple pattern when considered on a local scale. In fact, the local dynamics of cases appear as growing areas of new cases emerging, and long distance jumps are extreme events [11]. On the one hand, long distance jumps are extremely hard to predict as they are presumably caused by human activity [3]. On the other hand, short distance spread is mainly caused by wild boar and understanding its dynamics is crucial for efficient counter measures. Therefore, robust metrics are needed to quantify the dynamics of local ASF outbreaks.

In order to provide such metrics, we follow the idea to describe the epidemic as a pure diffusion process. Logically, an epidemic is actually not a pure diffusion process – i.e. a reaction-diffusion process – but if an epidemic can be modeled in an accurate way by a diffusion process, this allows to interpret the results mathematically in a relatively simple fashion.

Diffusion is a macroscopic process that can be microscopically described as a stochastic process, also known as Brownian motion [26, 27, 28]. In the context of ASF, the microscopic process is the single local outbreak. Once the logic of this microscopic process is understood and calibrated for the data, diffusion of disease spread can be extrapolated spatially and over time.

For a purely diffusive process, a similar approach has been used on human mobility data [29]. In the context of ASF, a probabilistic model considering random walks by wild boar with infection dynamics has been proposed previously [30]. However, in contrast to that model, we consider the outbreak pattern generating process itself as a random walk.

Another model considers the diffusion around a primary case and including a habitat-suitability component [31]. The diffusion component in [31], however, is not time dependent and therefore the model is not suitable for temporal predictions. A predictive model for ASF has been proposed in [32]. This approach is based on a compartment model and is therefore suitable for a prediction, even though it is mainly driven by assumptions instead of data which is typical for this model type. Moreover, it does not consider a spatial component.

Besides mathematical models, individual based models have been used in order to estimate the transition parameters of ASF, based on real outbreak data [33]. This model contains detailed data, and the movement and infection dynamics are considered explicitly. In contrast to the model proposed in the present paper, however, the model in [33] requires a rather large number of assumptions. Finally, the local wave front velocity of ASF has been modeled for Belgium in [34].

All of the mentioned models provide good insights on the dynamics of ASF. What has been missing so far is a model capturing the 'physics' behind the outbreak pattern. As stated above, despite the fact that ASF is an infection process, it appears as a pure diffusion process on the map. For this reason, we fit a diffusion model to the outbreak data in order to measure the diffusion parameters of the ASF epidemic directly.

2 Material and Methods

2.1 Data

We use the official case data for Germany covering all cases from 10th September 2020 to 9th July 2021 from the national animal disease database (Tierseuchennachrichtensystem) [35]. Being in the early phase of the outbreaks, the data can be separated into clusters [13], which are shown in Figure 1. In this paper, we will analyze one representative cluster in detail (Cluster 1), for reasons of clarity. All other clusters show similar microscopic patterns and we compare all clusters briefly in the results section.

Each instance in the data set represents a *case*, i.e. time and coordinates of a positive detected wild boar. We refer to every such instance as an *event*, and use this term in particular for the random walk model instead of cases. For clarity, in this work we refer to a multiplicity of ASF-cases in wild boar as an *outbreak* (which should not be confused with occurrence of ASF in domestic pigs).



Figure 1: Outbreak data and its separation into clusters.

In order to get a first simple estimate of the outbreak velocity, we consider the distance to the index case for each event over time. This is shown in Figure 2. Using a linear fit with vanishing intercept, we obtain a velocity of 0.042km/day. As we show below, this approach gives a good first estimate of the velocity, although it does not capture all features of the dynamics.

For a deeper understanding of the outbreak pattern, we have to consider the causal ordering of the



Figure 2: Distance to index case as a function of time. Every data point represents one event. In case there were multiple events at one day, the y-axis is the mean distance. Fitted slope is 0.042km/day.

events in more detail. It is important to stress the fact that the data set does not contain any causal information between the events in the first place. Indeed, the measured data points represent an underlying – and unknown – infection tree that describes in detail, which event has caused which other event(s).

Since the exact relationships in this infection tree data are unknown, we estimate causality in the following way (a similar idea was used in [36]):

- 1. Sort events by time.
- 2. Generate a directed acyclic graph (DAG) T = (V(t), E) with edge set $E = \emptyset$, where each node $v(t) \in V(t)$ is an event with time stamp t.
- 3. Connect nodes in T with directed edges from event s to event t as follows: whenever the target event t is after or at the same time as the source event s, draw a directed edge (s,t). Thus, the added edges $E \neq \emptyset$ in T comprise all possible causal connections between the events.
- Weight all edges with the reciprocal geographical distance between the respective nodes/events. (Vanishing distances are assigned a weight of zero.)
- 5. Finally, compute a minimum spanning tree on the now weighted DAG. For this, we used the Chu-Liu/Edmond Algorithm [37, 38] implemented in [39].

This procedure arranges the events in a causally and geographically plausible order. Using the minimum spanning tree, we obtain the distances between the events. This yields the jump length distribution. The empirical distribution of waiting times follows directly from the outbreak data. We sort the events by time and compute the differences between consecutive events yielding the waiting time distribution.

2.2 Brownian Motion

In the present work we consider the outbreak data as points that are seemingly generated randomly in space. The only constraint is that new data points are generated in geographical and temporal closeness to existing points. We hereby underlie the simple assumption that new data points are somehow related to existing data points. If we assume in the first place that every existing data point generates exactly one new data point at the next time step, the generating process would be Markovian. On closer consideration, however, this assumption is not valid, since waiting times occur between the cases, and thus secondary outbreaks can be later in the future.

Random walk processes considering waiting times are called *continuous time random walks* (CTRW). Such a process works as follows: A random walker is initiated at time t = 0 (time of the first case) at a location, say $(x_0, y_0) = (0, 0)$ (location of the first case). Then it waits for a random time τ_1 and makes a jump of random length l_1 in a random direction. Thereafter, it waits for a random time τ_2 and performs another jump of random length l_2 and so forth. We assume that jump lengths and waiting times are uncorrelated. Jump lengths are sampled from a distribution $\phi(l)$ and the waiting times from a distribution $\psi(\tau)$. In this work, we determine the forms of $\phi(l)$ and $\psi(\tau)$ from the outbreak data. Hence, we generate synthetic outbreak data that is statistically equivalent to the observed data.

The CTRW is implemented as follows:

- Start at the coordinates of the index case. Set these $(x_0, y_0) = (0, 0)$.
- Sample time jumps from the waiting-time distribution $\psi(\tau)$ and generate a sequence of time points (event points) following the time jumps.
- For each event point: sample a jump length from the jump-length distribution $\phi(l)$ and perform a step in a random direction.

The latest event determines the duration T of the random walk. We refer to one realization as a *trajectory* X(t).

It is important to stress the fact that, in contrast to an epidemic process, a random walker trajectory can only be at one location at a time. In order to address this factor, we will correct the available time for the random walker.

2.3 Time correction in random walk

Besides the above-mentioned waiting times, another crucial assumption for Markovian random walks does not hold for the outbreak data. On the one hand, there can be multiple cases at every time step, that is, an epidemic can be at multiple locations at the same time. On the other hand, a classic random walker can only be at one location at a time. In order to resolve this issue, we use the following idea: Let the random walk have a maximum duration of T. In the easiest case exactly one event would occur at each day. However, considering the case where on average M events occur per day, the random walker must have the ability to generate these events without spending time. We call M the *multiplicity* of the process. As an example, if we have M = 3 events per day and the maximum duration is T = 100 days, then the random walker has MT = 300 available days for generating the 300 events in total. Finally, in order to return to the original time scale, we rescale the new maximum duration (300 days) back to the initial value (100 days).

2.4 Diffusion Coefficient, expected radius, and velocity

The Brownian motion described above is a single realization of a microscopic random process. Averaging over a large number of random walks yields the macroscopic properties of the process. Since every random walker can walk in a different direction, the expected location is $\langle X(t) \rangle = (x_0, y_0) = 0$ for all times t (the brackets $\langle \cdot \rangle$ refer to the average over all random walkers).

For large times t a random walker is expected to be located at a great distance from the origin. Therefore, the mean squared displacement (MSD) $\langle X(t)^2 \rangle$ increases with time. The detailed form of the MSD has to be determined empirically. In case the MSD follows a linear relation, i.e. $\langle X(t)^2 \rangle \sim t$, the corresponding macroscopic process is called *normal diffusion*. In that case

$$\left\langle X(t)^2 \right\rangle = 4Dt \tag{1}$$

and the constant D is the *diffusion coefficient*. Equation (1) represents roughly the variance of the random walkers' positions after time t.

The square root of the MSD is the expected radius, on which all random walkers are expected to be after

time t, i.e.

$$r(t) = \sqrt{\langle X(t)^2 \rangle} = \sqrt{4Dt}.$$
 (2)

We identify this quantity with the radius of the affected area or the distance between the index case and the wave front.

Finally, the velocity of the wave front v(t) can be defined as the change of the radius with respect to time, thus

$$v(t) = \frac{dr(t)}{dt} = \sqrt{\frac{D}{t}}.$$
(3)

Note that r(t) and v(t) are not linear.

Our implementation of the mentioned methods is available online [40].

3 Results

To bring all events (cases) in a plausible order, we first sort the outbreak data by detection time and compute the minimum spanning tree. This tree provides us with the distribution of shortest jump lengths. The waiting time distribution follows from the outbreak data directly. Both distributions are shown in Figure 3.



Figure 3: Jump length distribution (A) and waiting time distribution (B) of one outbreak. (Respective values are for events ordered using the minimum spanning tree. Cluster 1).

As mentioned above, a random walker cannot be at multiple locations at the same time, as opposed to epidemic processes, where multiple events can occur simultaneously. This is exemplarily shown for Cluster 1 in Figure 4.



Figure 4: Number of events per day of cluster 1. The multiplicity is 3.4.

On average 3.4 events occur per day over 300 days in total, i.e. the multiplicity of the process is M = 3.4. Therefore, we multiply the available time for the random walker by M. This yields 1020 time steps which are afterwards rescaled to 300 days.

Using the distributions from Figure 3 and the multiplicity M we generate an ensemble of 10,000 random walkers. In order to get an intuition of the microscopic properties of the random walks, we show one realization in Figure 5.



Figure 5: Real outbreak data vs. one realization of a random walk. The index case is set to coordinates (0, 0). Outbreak data from 300 days, random walk with multiplicity 3.4 resulting in 1020 steps that represent 300 days.

Apparently, this realization shows great structural similarity to the observed outbreak data, in the sense that both points set appear to be sampled from a similar distribution. Note that a random walk is an isotropic process, i.e. all directions are equally likely. It is therefore on purpose that the outbreak data and the synthetic data points can be in different directions as long as they have a similar structure.

We now study the macroscopic (diffusion) properties of the random walker ensemble. Figure 6 shows the mean squared displacement (MSD) over an ensemble of 10,000 random walkers. The MSD follows a linear form indicating that the measured distributions result in a normal diffusion process. Using a linear fit, we obtain a diffusion coefficient of $D = (0.22 \pm 0.01) \text{ km}^2/\text{day}$. This value is a median over all realizations and the error is the inter-quartile range.



Figure 6: Mean squared displacement for an ensemble of 10,000 random walkers (red line). The resulting diffusion constant D follows from a linear fit (blue dashed line) which gives $D = (0.22 \pm 0.01) \text{ km}^2/\text{day}.$

The radius of the affected area follows the square root shaped relation shown in Figure 7 A. After a steep increase in the early phase of the epidemic, the radius grows over time, but the front velocity decreases. Note that the slowing down of the wave front cannot be captured by the simple linear approach used in Figure 2. The wave front velocity over time is shown in Figure 7 B. The latter shows a quasi constant behavior in the time scale of interest, i.e. roughly 0.04 km/day 150 days after the first case.

3.1 Comparison between the clusters

So far, we have only studied one selected cluster. In Figure 8 we show the diffusion coefficients for all clusters. Each value is a median over 10,000 simulations. The error bars represent the inter quartile ranges.

The figure demonstrates that even if there are



Figure 7: A: Radius of the area where all random walkers are likely to be contained after time t. B: Radial velocity of the area growth. Red lines are mean values over the random walker ensemble, blue dashed lines are analytical, using the diffusion constant.



Figure 8: Diffusion constants for all clusters. Error bars show the inter-quartile distance. Each data point is for 10,000 simulations.

certain differences in the clusters, their diffusion coefficients show a remarkable similarity. Most diffusion constants lie in a band between 0.2 and 0.5 km²/day.

We provide a detailed description of the diffusion metrics for all clusters in the Supplementary Information.

4 Discussion

In the present study we have considered the outbreak propagation of African Swine Fever as a diffusion process. Instead of making assumptions on wild boar movements, we focussed on the process generating the outbreak data directly. Although this is an abstract concept, it allows us to measure the physical properties of the observed outbreak pattern.

Assuming that the outbreak propagation follows a random walk appears drastic, since in contrast to a random walk, new cases can appear at multiple locations at the same time. This could be modeled by a branching process, where the random walker can reproduce itself. As it has turned out, however, such a branching process becomes irrelevant, whenever all random walkers are not restricted in their possible location. This property of the model is supported by the fact that infected animals can freely return to already infected areas, that is, the disease can not be pushed out of already infected areas in the considered early phase of the outbreak.

Although our results provide simple metrics for the propagation of ASF, the computation of these metrics is not trivial in general. On the one hand, estimating the wave front velocity using the simple linear distance to the index case has turned out to give a value remarkably similar to that of our model. On the other hand, this simple approximation does not capture the slowing down of the wave front over time that is predicted by our model. For the random walk model, besides the needed Monte-Carlo-simulations, finding the distributions for waiting times and jump lengths requires manual adjustments. These could be optimized using a hyper-parameter-tuning scheme. To obtain interpretable results, the real outbreak clusters should be not constrained, as it may be the case due to geographical barriers (rivers, roads, fences, etc.). The more the real outbreak clusters are constrained, the more manual adjustment is required. Considering the time data for the events, the random walk approach has proven useful, although we have used the date, when ASF infection in dead wild boar were confirmed – and not the date, when the animals died. In a next step, the estimated death times of the

wild boar could be used, by applying the minimal postmortem-interval [41].

As we have demonstrated in Figure 8, the properties of the different clusters are remarkably similar. This seems to be reasonable, as the counter measures implemented overall are similar in all of the clusters.

Nevertheless, Clusters 4 and 6 show higher diffusion coefficients. In the case of Cluster 4, this could be due to the fact that the time needed for fences to be erected was longer than in other cluster areas. Moreover, the first cases occurred along an extended area of the border without any expansion for the first 80 days. For Cluster 6, this could be caused by the fact that the disease occurred in an urban area, which did not allow to implement the same control measures as in the other clusters. Moreover, the different diffusion coefficient might be caused by the fact that the cases occurred along an extended area at the German-Polish border, thus showing a high degree of constraint (see Figure 1, and Supplementary Information for more details) It is important to stress the fact that this constraint is caused primarily by the data availability and not by the underlying process. That is, we would expect to get a more consistent picture here, if Polish data would have been included in the analysis.

Consequently, we state that the observed patterns follow a general mechanism, at least for this data set representing a particular area in Germany. In conclusion, it seems possible to derive a general diffusion law for this kind of setting, which might be helpful for disease control.

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6 Supplementary Information

6.1 Wave front velocities

We compare the estimated velocities found by simple linear regression as done in the main text (Figure 2). The result is shown in Figure A.1. As expected, the velocities are related to the diffusion coefficients for the considered clusters, i.e. they show similar values, except Clusters 4 and 6.



Figure A.1: Velocities for all clusters estimated using linear regression of the distances to the index case.

6.2 Mean squared displacements of Clusters 2–6

6.2.1 Cluster 2

Figure A.2 shows a realization of a random walk trained on the outbreak data. The multiplicity of the process is 4.1.



Figure A.2: Real outbreak data vs. one realization of a random walk for Cluster 2. The index case is set to coordinates (0, 0). Outbreak data from 265 days, random walk with multiplicity 4.1 resulting in 1087 steps.

We show the mean squared displacement in Figure A.3. The diffusion coefficient is $D = (0.30 \pm 0.01) km^2/day$.



Figure A.3: Mean squared displacement for Cluster 2. Mean over 10,000 random walkers (red line). The resulting diffusion constant is $D = (0.30 \pm 0.01) \text{ km}^2/\text{day}.$

6.2.2 Cluster 3

Figure A.4 shows a realization of a random walk trained on the outbreak data. The multiplicity of the process is 3.6.



Figure A.4: Real outbreak data vs. one realization of a random walk for Cluster 3. The index case is set to coordinates (0, 0). Outbreak data from 245 days, random walk with multiplicity 3.6 resulting in 882 steps.

We show the mean squared displacement in Figure A.5. The diffusion coefficient is $D = (0.50 \pm 0.01) km^2/day$.

6.2.3 Cluster 4

Figure A.6 shows a realization of a random walk trained on the outbreak data. The multiplicity of



Figure A.5: Mean squared displacement for Cluster 3. Mean over 10,000 random walkers (red line). The resulting diffusion constant is $D = (0.50 \pm 0.01) \text{ km}^2/\text{day}.$



Figure A.7: Mean squared displacement for Cluster 4. Mean over 10,000 random walkers (red line). The resulting diffusion constant is $D = (1.69 \pm 0.09) \text{ km}^2/\text{day}.$



Figure A.8: Real outbreak data vs. one realization of a random walk for Cluster 5. The index case is set to coordinates (0, 0). Outbreak data from 121 days, random walk with multiplicity 3.0 resulting in 363 steps.



gure A.9: Mean squared displacement for Cluster 5. Mean over 10,000 random walkers (red line). The resulting diffusion constant is $D = (0.16 \pm 0.01) \text{ km}^2/\text{day}.$

the process is 4.7.



Figure A.6: Real outbreak data vs. one realization of a random walk for Cluster 4. The index case is set to coordinates (0, 0). Outbreak data from 249 days, random walk with multiplicity 4.7 resulting in 1170 steps.

We show the mean squared displacement in Figure A.7. The diffusion coefficient is $D = (1.69 \pm 0.09) km^2/day$.

6.2.4 Cluster 5

Figure A.8 shows a realization of a random walk trained on the outbreak data. The multiplicity of **Figure A.9:** Mean squared displacement for Cluster 5. Mean over 10,000 random walkers (red

We show the mean squared displacement in Figure A.9. The diffusion coefficient is $D = (0.16 \pm 0.01) km^2/day$.

6.2.5 Cluster 6

Figure A.8 shows a realization of a random walk trained on the outbreak data. The multiplicity of the process is 6.2.



Figure A.10: Real outbreak data vs. one realization of a random walk for Cluster 6. The index case is set to coordinates (0, 0). Outbreak data from 127 days, random walk with multiplicity 6.2 resulting in 787 steps.

We show the mean squared displacement in Figure A.11. The diffusion coefficient is $D = (1.54 \pm 0.07) \ km^2/day$.



Figure A.11: Mean squared displacement for Cluster 6. Mean over 10,000 random walkers (red line). The resulting diffusion constant is $D = (1.54 \pm 0.07) \text{ km}^2/\text{day}.$

6.2.6 Summary and discussion of Clusters 2–6

The Clusters 2, 3, and 5 show a behavior similar to Cluster 1 in the main text. Their multiplicities are relatively low and most realizations of random walks appear very similar to the real outbreak data.

Clusters 4 and 6 show remarkable differences between synthetic and real outbreak data, as shown in Figures A.6 and A.10. The figures demonstrate that the generated data points cover a larger area when compared to the more compact outbreak data. This is caused by the fact that both clusters – and Cluster 6 in particular – are strongly geographically constrained by data being restricted to within the German country borders. In particularly, Cluster 6 is located along the river Oder. This implies that a large proportion of cases on the polish side is missing in the cluster.

Since the random walk model does not take into account such geographical constraints, the random walkers move in all directions ignoring the constraints. As a consequence, they cover a much larger area (take the eastern regions in Figure A.10 as an example) and thus the diffusion constant is magnified. Cluster 4 shows a similar behavior, even if to a weaker extent (Figure A.6).

An additional bias in Cluster 6 is the high multiplicity of 6.2. This is the highest value among all clusters and it causes a strong bias in the random walk model, since the random walker has to cover more than 6 events occurring in the data each day. However, the random walk assumption only holds for multiplicities close to 1. Moreover, Cluster 6 is located in an urban area and consequently this restriction did not allow for the same control measures as in the other clusters.